

SPECIALIST SKILL / MOBILE ENGINEERING

Keep the app useful when the network is not.

Design mobile workflows around device variation, battery limits, offline behavior and synchronization. Give the team a repeatable release process and a realistic test matrix.

WHAT WE CAN BUILD FOR YOU

An app for work away from the office

Build the agreed mobile workflow with offline storage and controlled synchronization.

Value: Users can complete supported work without treating every lost connection as a dead end.

A mobile product with difficult releases

Establish device testing and a release pipeline around recurring platform and synchronization problems.

Value: The team can diagnose device-specific failures and make releases more predictable.

WHAT THE ENGAGEMENT INCLUDES

- | Application architecture
- | Offline and sync design
- | Release pipeline
- | Device testing

WHAT YOU TAKE AWAY

- | Published applications
- | Release pipeline
- | Test matrix

HOW WE MAKE THE VALUE VISIBLE

Offline completion / Sync conflicts / Crash-free sessions

GOOD REASONS TO START

Offline behaviour treated as an afterthought / Release process blocked on store review / Inconsistent behaviour across devices

ILLUSTRATIVE APPLICATIONS / SCOPED TO YOUR SYSTEMS

Let's scope the first useful step.

Bring the target devices, network conditions and the user journey that must work offline.

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